

	<b>FALL TERM</b> September - December		<b>WINTER TERM</b> January - April	
<b>Year 1</b>	DGL 101 Digital Culture		DGL 104 Application Dev Foundations prerequisite: one of CPS 100, CPS 102, CPS 114, DGL 113 or DGL 123	
	DGL 103 HTML/CSS		DGL 111 UX / UI Design	
	DGL 105 Digital Graphics		DGL 113 Intro to JavaScript prerequisite: DGL 103, CPS 114	
	CPS 114 Algorithms and Programming		DGL 114 Intro to Mobile App Development prerequisite: CPS 100, CPS 102, or CPS 114	
	CPS 146 Database Fundamentals		English* <sup>s</sup> see program page for eligible courses	

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**Notes:** Most courses are only offered in one term as indicated in the chart above. Courses marked with an asterisk (\*) may be offered in both fall and winter terms. Courses marked with (s) may also be offered in the spring term (May – August). This program can be taken on a reduced course per term or part-time basis.

Carefully consider course progression and prerequisites when planning your schedule. It is your responsibility to ensure you have met course prerequisites. Courses without prerequisites can be taken in any year but the progression outlined above is recommended.

If you wish to **reduce the number of courses taken per term**, your program completion date will be delayed.  
 Recommended progression:

<b>Year 1</b>	<b>Year 2</b>
Fall: DGL 103, CPS 114, 146 Winter: DGL 104, 111, 113, 114	Fall: DGL 101, 105, ENG